

Oaklands Community Primary School - Computing Knowledge Builder

	" wo (earn, we			Computer Systems &
	Programming	Data & Information	Creating Media	Networks
E Y F S	In technology, buttons do different things	Technology shows information such as text, pictures and videos	Pressing a key on a keyboard make a letter or a number appears	Technology can be found at home and school
YEAR	 A Beebot is a programmable toy 'Debug' means to find and undo an error Programmable animations can be used to make pictures move 	 A pictograph is a graph that uses pictures or photographs Objects can be grouped and sorted using their properties 	 Animation is used to make pictures appear to move A website is on the internet and gives you information Appropriate tools in a program can create art e.g. clipart Computers create and format text 	Technology helps us at home and with our learning when used responsibly
Y E A R	 The order in which things need to be done for something to happen is called an algorithm Scratch is a coding programme 	Different charts and graphs can be used to organise and present data	 A computer is a tool to make a musical composition Digital photographs can be captured and changed for different purposes 	 Technology is used in the school and world to often make things easier A search engine is used to find information about a topic
Y E A R	 Algorithms are sets of instructions that are used to perform a task Sequences in block-based programming can be used to make music 	 Some data is organised in spreadsheets and databases Branching databases are used to group objects using yes/no questions 	 A stop-frame film is a film created with still images where frames are shot at a slow rate to produce a story Text, images and page layouts can be modified for a specific purpose 	Digital devices have inputs, processes and outputs
Y E A R	 An algorithm helps sequence more complex programs to make music Loops can be used in programming alongside count controlled blocks 	 Data is a collection of facts and information Data loggers can collect data over time and be used to carry out an investigation 	 You can capture and edit audio and sound files These files can be changed (manipulated) for a required purpose 	The internet is a network of networks
Y E A R	 Conditions within a program can be explored using a microcontroller Selection can be used in programming to help design a code 	A database can create charts to answer questions	 Video can be captured and edited Layers can be used in a drawing program to create images 	 A search engine is a software system designed to carry out web searches A reliable website consists of a recent date, reliable links and a good tone. Anything posted online can be seen, used and may affect others
Y E A R	 Algorithms contain steps that can include variables Variables are used when designing and coding a game Inputs can be captured through a physical device 	Spreadsheets are used to organise and collect data, and to answer questions	 A non-linear presentation is of no order or structure 3-D computer models can help model physical objects 	 Data can be transferred and shared online Copyright gives the owner of their work the right to decide what other people can do with it